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# Identity Types and Type Setups

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Part I: Identity Types

Part II: Type Setups

# Some References:

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- [1] *Homotopy Theoretic Models of Identity Types*, Steve Awodey and Michael A. Warren
  - [2] *The Identity Type Weak Factorisation System*, Nicola Gambino and Richard Garner
  - [3] *Two-dimensional Models of Type Theory*, Richard Garner
- 
- [1] Nice categories with weak factorisation systems can be used to model type theories with identity types.
  - [2] The category  $\mathcal{C}(\mathbb{T})$  of contexts of a type theory  $\mathbb{T}$  with identity types has a natural weak factorisation system.
  - [3] A type theory with identity types has identity contexts.

The result in [3] is exploited in [2].

# Weak Factorisation Systems

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A map  $g : C \rightarrow D$  has the *right lifting property with respect to*  $f : A \rightarrow B$ , written  $f \pitchfork g$  if, whenever given maps  $A \rightarrow C$  and  $B \rightarrow D$  such that

$$A \rightarrow C \rightarrow D = A \rightarrow B \rightarrow D$$

then there is a *diagonal filler*  $B \rightarrow C$ ; i.e.

$$A \rightarrow B \rightarrow C = A \rightarrow C \text{ and } B \rightarrow C \rightarrow D = B \rightarrow D.$$

Given a set  $\mathcal{M}$  of maps let

$$\begin{aligned}\mathcal{M}^{\pitchfork} &= \{g \mid \forall f \in \mathcal{M} f \pitchfork g\} \\ \pitchfork \mathcal{M} &= \{f \mid \forall g \in \mathcal{M} f \pitchfork g\}\end{aligned}$$

$(\mathcal{A}, \mathcal{B})$  is a *weak factorisation system* if

1. every map  $A \rightarrow B$  has a factorisation  $A \rightarrow Y \rightarrow B$  with  $A \rightarrow Y$  in  $\mathcal{A}$  and  $Y \rightarrow B$  in  $\mathcal{B}$ , and
2.  $\mathcal{A}^{\pitchfork} = \mathcal{B}$  and  $\mathcal{A} = \pitchfork \mathcal{B}$ .

# Theorem of Gambino and Garner

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Let  $\mathcal{T}$  be the set of context projections  $\Gamma, \Delta \rightarrow \Gamma$  in the category of contexts of a type theory  $\mathbb{T}$ .

Let  $\mathcal{A} = \uparrow\mathcal{T}$  and  $\mathcal{B} = \mathcal{A}\uparrow$ .

Assume that  $\mathbb{T}$  has identity types.

**Theorem:**  $(\mathcal{A}, \mathcal{B})$  is a weak factorization system.

**Main Lemma:** Every context map  $\Gamma' \rightarrow \Gamma$  has a factorization  $\Gamma' \rightarrow (\Gamma, \Delta) \rightarrow \Gamma$  where  $\Gamma' \rightarrow (\Gamma, \Delta)$  is in  $\uparrow\mathcal{T}$  and  $(\Gamma, \Delta) \rightarrow \Gamma$  is in  $\mathcal{T}$ .

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# Part I: Identity Types

- Identity Propositions
- Identity types with  $\Pi$  and  $\Sigma$  types
- Avoiding  $\Pi$  types
- Also avoiding  $\Sigma$  types

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# Identity Propositions

**Liebnitz Identity:**  $[a = b] \iff \forall P [P(a) \iff P(b)]$

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It suffices to assume:  $[a = b] \iff \forall P [P(a) \Rightarrow P(b)]$ .

$$\forall P [P(a) \Rightarrow P(b)]$$

$$P'(x) \equiv [P(x) \Rightarrow P(a)]$$

$$P'(a) \Rightarrow P'(b)$$

$$P'(a)$$

$$P'(b)$$

$$P(b) \Rightarrow P(a)$$

$$P(a) \iff P(b)$$

$$\forall P [P(a) \iff P(b)]$$

# Singleton Class Definition

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**Impredicative:**  $[a = b] \iff b \in I_a,$

where

$$I_a = \bigcap \{X \mid a \in X\}.$$

**Inductive:**

$I_a$  is the smallest class  $X$  such that  $a \in X$ .



# Reflexive Relations Definition

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$$[a =_A b] \iff \forall R [R \text{ reflexive} \Rightarrow (a, b) \in R].$$

**Impredicative:** The identity relation  $I_A = \{(x, x) \mid x \in A\}$  on a class  $A$  is the intersection of all reflexive relations on  $A$ .

**Inductive:**  $I_A$  is the smallest reflexive relation on  $A$ ; i.e. the smallest relation  $R$  on  $A$  such that

$$\forall x \in A (x, x) \in R.$$

# Adjoint characterisations of $=_A$

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Reflexive Relations:

$$\frac{[x =_A y] \vdash_{x,y} Q(x, y)}{\vdash_x Q(x, x)}$$

Singleton Class:

$$\frac{[a =_A y] \vdash_y P(y)}{\vdash P(a)} \quad (a \in A)$$

# Type Theoretical Logical Rules,1

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Singleton Class:      For  $a : A$

$$[a =_A y] \text{ prop } (y : A)$$

$$[a =_A a] \text{ true}$$

$$D(y) \text{ prop } (y : A, [a =_A y] \text{ true})$$

$$D(a) \text{ true}$$

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$$D(y) \text{ true } (y : A, [a =_A y] \text{ true})$$

# Type Theoretical Logical Rules,2

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## Reflexive Relations:

$$[x =_A y] \text{ prop } (x, y : A)$$

$$[x =_A x] \text{ true } (x : A)$$

$$C(x, y) \text{ prop } (x, y : A, [x =_A y] \text{ true})$$

$$C(x, x) \text{ true } (x : A)$$

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$$C(x, y) \text{ true } (x, y : A, [x =_A y] \text{ true})$$

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# Identity Types with $\Pi$ and $\Sigma$ types

# Identity Types,1: Given $A$ type:

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Formation:

$$I_A(x, y) \text{ type}(x, y : A)$$

Introduction:

$$r_A(x) : I_A(x, x) \quad (x : A)$$

Elimination/Computation

$$\frac{\begin{array}{l} C(x, y, z) \text{ type} \\ d(x) : C(x, x, r_A(x)) \end{array} \quad \begin{array}{l} (x, y : A, z : I_A(x, y)) \\ (x : A) \end{array}}{\begin{array}{l} J_d(x, y, z) : C(x, y, z) \\ J_d(x, x, r_A(x)) = d(x) : C(x, x, r_A(x)) \end{array} \quad \begin{array}{l} (x, y : A, z : I_A(x, y)) \\ (x : A) \end{array}}$$

These are the standard rules for Identity types.

# Identity Types,2: Given $a : A$ :

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Formation:

$$I_a(y) \text{ type}(y : A)$$

Introduction:

$$r_a : I_a(a)$$

Elimination/Computation

$$\frac{\begin{array}{l} D(y, z) \text{ type} \\ e : D(a, r_a) \end{array} \quad (y : A, z : I_a(y))}{\begin{array}{l} J'_{a,e}(y, z) : D(y, z) \\ J'_{a,e}(a, r_a) = e : D(a, r_a) \end{array} \quad (y : A, z : I_a(y))}$$

These rules are due to Christine Paulin-Mohring.

## *J* versus *J'*

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It is easy to define  $J$  using  $J'$ .

But it is not so easy to define  $J'$  using  $J$ .

Martin Hoffman showed that this could be done. A construction is presented as an appendix in Thomas Streicher's Habilitation Thesis. But it is almost unreadable because of the awful syntax used.

The construction uses  $\Pi$ -types and  $\Sigma$ -types. But by using a parametric strengthening of the  $J$ -rule, due to Richard Garner,  $\Pi$ -types can be avoided and, by using ideas also due to Garner, and more work  $\Sigma$ -types can also be avoided.

The following is essentially Hofmann's construction.

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## Definition of $J'$ using $J$ , 1:

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Given  $I_A$  and  $a : A$ :

**Step 1:** Define, for  $x, y : A, z : I_A(x, y)$ ,

$$I_a(y) \quad \equiv \quad I_A(a, y)$$

$$r_a \quad \equiv \quad r_A(a)$$

$$A_0(x) \quad \equiv \quad (\Sigma x' : A) I_A(x, x')$$

$$C(x, y, z) \quad \equiv \quad I_{A_0(x)}(\langle x, r_A(x) \rangle, \langle y, z \rangle)$$

$$d(x) \quad \equiv \quad r_{A_0(x)}(\langle x, r_A(x) \rangle) : C(x, x, r_A(x))$$

Use the  $J$  rule with  $C, d$  to define

$$f(x, y, z) \equiv J_d(x, y, z) : C(x, y, z)$$

such that  $f(x, x, r_A(x)) = d(x) : C(x, x, r_A(x))$ .

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## Definition of $J'$ using $J$ , 2:

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Given also  $D(y, z)$  type  $(y : A, z : I_a(y)) :$

**Step 2:** Define  $A_1 \equiv A_0(a)$  and, for

$x_1, y_1 : A_1, z_1 : I_{A_1}(x_1, y_1),$

$$B_1(x_1) \quad \equiv \quad D(\pi_1(x_1), \pi_2(x_1))$$

$$C_1(x_1, y_1, z_1) \quad \equiv \quad B_1(x_1) \rightarrow B_1(y_1)$$

$$d_1(x_1) \quad \equiv \quad (\lambda u : B_1(x_1))u : C_1(x_1, x_1, r_{A_1}(x_1))$$

Use the  $J$  rule with  $C_1, d_1$  to define

$$g(x_1, y_1, z_1) \equiv J_d(x_1, y_1, z_1) : C_1(x, y, z)$$

such that

$$g(x_1, x_1, r_{A_1}(x_1)) = d_1(x_1) : C_1(x_1, x_1, r_{A_1}).$$

## Definition of $J'$ using $J$ , 3:

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Given  $a, D$  as before and  $e : D(a, r_a)$ :

**Step 3:** Define, for  $y : A, z : I_a(y)$ ,

$$a_1 \quad \equiv \langle a, r_a \rangle : A_1$$

$$J'_{a,e}(y, z) \quad \equiv \text{app}(g(a_1, \langle y, z \rangle, f(a, y, z)), e) : D(y, z)$$

Then

$$\begin{aligned} J'_{a,e}(a, r_a) &= \text{app}(g(a_1, a_1, f(a, a, r_a)), e) \\ &= \text{app}(g(a_1, a_1, r_{A_1}(a_1)), e) \\ &= \text{app}((\lambda u : B_1(a))u, e) \\ &= e : D(a, r_a). \end{aligned}$$

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# Avoiding $\Pi$ types

## The parametric $J$ -rule:

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For  $x, y : A, z : I_A(x, y)$ ,

$$\begin{array}{l} C(x, y, z, \vec{u}) \text{ type} \qquad (\vec{u} : \vec{E}(x, y, z)) \\ d(x, \vec{u}) : C(x, x, r_A(x), \vec{u}) \qquad (\vec{u} : \vec{E}(x, x, r_A(x))) \\ \hline J_d(x, y, z, \vec{u}) : C(x, y, z, \vec{u}) \qquad (\vec{u} : \vec{E}(x, y, z)) \\ J_d(x, x, r_A(x), \vec{u}) = d(x, \vec{u}) : C(x, x, r_A(x), \vec{u}) \qquad (\vec{u} : \vec{E}(x, x, r_A(x))) \end{array}$$

$\vec{u} : \vec{E}(x, y, z)$  is the context of parameters relative to the declarations of  $x, y, z$ .

$\vec{u} : \vec{E}(x, x, r_A(x))$  is the resulting context of parameters relative to the declaration of  $x$  after substituting  $x$  for  $y$  and  $r_A(x)$  for  $z$ .

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## The parametric substitution rule:

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For  $x, y : A, z : I_A(x, y), \vec{u} : \vec{E}(x),$

$B(x, \vec{u})$  type

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$sub(x, y, z, \vec{u}, v) : B(y, \vec{s}ub(x, y, z, \vec{u})) \quad (v : B(x, \vec{u}))$

$sub(x, x, r_A(x), \vec{u}, v) = v : B(x, \vec{u}) \quad (v : B(x, \vec{u}))$

where, if  $\vec{u} \equiv u_1, \dots, u_n$  then  $\vec{s}ub(x, y, z, \vec{u}) \equiv u'_1, \dots, u'_n$  with  $u'_i \equiv sub(x, y, z, u'_1, \dots, u'_{i-1}, u_i) \quad (i = 1, \dots, n).$

This can be derived using the parametric  $J$ -rule with

$C(x, y, z, \vec{u}, v) \equiv B(y, \vec{s}ub(x, y, z, \vec{u}))$  and  $d(x, \vec{u}, v) \equiv v.$

## Definition of $J'$ using the parametric $J$ -rule

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The aim here is to avoid  $\Pi$ -types by using the parametric  $J$ -rule. As in the earlier Step 1, we can use the  $J$ -rule to define, for  $x, y : A, z : I_A(x, y)$ ,

$$f(x, y, z) : I_{A_0(x)}(x_1, \langle y, z \rangle),$$

where  $A_0(x) \equiv (\Sigma x' : A) I_A(x, x')$  and  $x_1 \equiv \langle x, r_A(x) \rangle$ , such that  $f(x, x, r_A(x)) = r_{A_0(x)}(x_1)$ .

Given  $a, D, e$  we can now use substitution (without parameters) to define, for  $y : A, x : I_A(a, y)$ ,

$$J'_{a,e}(y, z) \equiv \text{sub}(\langle a, r_A(a) \rangle, \langle y, z \rangle, f(a, y, z), e) : D(y, z).$$

We have still used  $\Sigma$ -types, which we want to avoid.

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Also avoiding  $\Sigma$  types



## Definition of $J'$ avoiding $\Sigma$ -types,1

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Given  $A, D, e$  we first use parametric substitution with one parameter  $v_1 : I_A(a, x)$  and  $B(y, v_1) \equiv D(y, v_1)$ . So we get, with  $x, y : A, z : I_A(x, y)$  and  $v_1 : I_A(a, x)$ ,

$$\text{sub}(x, y, z, v_1, u) : B(y, \text{sub}(x, y, z, v_1)) \quad (u : B(x, v_1))$$

such that  $\text{sub}(x, x, r_A(x), v_1, u) = u : B(x, v_1) \quad (u : B(x, v_1))$

Here  $\text{sub}(x, y, z, v_1) : I_A(a, y)$  such that

$$\text{sub}(x, x, r_A(x), v_1) = v_1 : I_A(a, x).$$

Now put  $x = a, v_1 = r_A(a), u = e$  and define, for  $y : A, z : I_A(a, y)$ ,

$$h_{a,e}(y, z) \equiv \text{sub}(a, y, z, r_A(a), e)$$

$$f_a^1(y, z) \equiv \text{sub}(a, y, z, r_A(a)).$$

## Definition of $J'$ avoiding $\Sigma$ -types,2

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For  $y : A, z : I_A(a, y)$ , we have  $h_{a,e}(y, z) : D(y, f_a^1(y, z))$  and  $f_a^1(y, z) : I_A(a, y)$  such that

$$\begin{aligned} h_{a,e}(a, r_A(a)) &= e : D(a, r_A(a)) \\ f_a^1(a, r_A(a)) &= r_A(a) : I_A(a, a). \end{aligned}$$

We use the  $J$ -rule with  $C(x, y, z) \equiv I_{I_A(x,y)}(\text{sub}(x, y, z, v_1), z)$  and  $d(x) \equiv r_{I_A(x,x)}(r_A(x))$  to get

$$f_a^2(y, z) = J_d(a, y, z) : I_{I_A(a,y)}(f_a^1(y, z), z)$$

such that  $f_a^2(a, r_A(a)) = r_{I_A(a,a)}(r_A(a))$ .

## Definition of $J'$ avoiding $\Sigma$ -types,3

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Given  $y : A$ , let  $A' = I_A(a, y)$ . For  $z : A'$ , we use substitution, with  $B(z) \equiv D(y, z)$  to get

$$\text{sub}(z', z, w, u) : B(z) (z', w : I_{A'}(z', z), u : B(z'))$$

such that  $\text{sub}(z', z', r_{A'}(z'), u) = u : B(z') (z' : A', u : B(z'))$ .  
We can now define, for  $y : A, z : A'$ ,

$$J'_{a,e}(y, z) \equiv \text{sub}(f_a^1(y, z), z, f_a^2(y, z), h_{a,e}(y, z)) : D(y, z),$$

and get, as  $h_{a,e}(a, r_A(a)) = e$ ,

$$\begin{aligned} J'_{a,e}(a, r_A(a)) &= \text{sub}(f_a^1(a, r_A(a)), r_A(a), f_a^2(a, r_A(a)), e) \\ &= \text{sub}(r_A(a), r_A(a), r_{I_A(a,a)}(r_A(a)), e) \\ &= e : D(a, r_A(a)) \end{aligned}$$

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# Part II: Type Setups

# A Motivation for Type Setups,1

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If  $\Gamma \equiv x_1 : A_1, x_2 : A_2, \dots, x_n : A_n$  is a context it is natural to write  $\Gamma \equiv \vec{x} : \vec{A}$ , where

$$\vec{x} \equiv x_1, x_2, \dots, x_n \text{ and } \vec{A} \equiv A_1, [x_1]A_2, \dots, [x_1, \dots, x_{n-1}]A_n.$$

We then write  $\vec{a} : \vec{A}$  for the sequence of judgments

$$a_1 : A_1, a_2 : A_2[a_1/x_1], \dots, a_n : A_n[a_1, \dots, a_{n-1}/x_1, \dots, x_{n-1}]$$

where  $\vec{a} \equiv a_1, \dots, a_n$ . So

- $\vec{A}$  is like a single **type**,
- $\vec{x} : \vec{A}$  is like a single **variable declaration**
- $\vec{a} : \vec{A}$  is like a single **judgement**

# A Motivation for Type Setups,2

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Let  $\Delta \equiv y_1 : B_1, \dots, y_m : B_m$  such that  $\Gamma, \Delta$  is a context. It is natural to write  $\Delta \equiv \vec{y} : \vec{B}(\vec{x})$ , where

$$\vec{B}(\vec{x}) \equiv B_1, [y_1]B_2, \dots, [y_1, \dots, y_m]B_m.$$

Then, if  $\vec{a} : \vec{A}$ ,

$$\begin{aligned} \Delta[\vec{a}/\vec{x}] &\equiv y_1 : B_1[\vec{a}/\vec{x}], \dots, y_m : B_m[\vec{a}/\vec{x}] \\ &\equiv \vec{y} : \vec{B}(\vec{a}) \end{aligned}$$

So  $\vec{B}(\vec{x})$  is like a **family of types** over the **type**  $\vec{A}$ . We have a new **type theory**. To make this precise we need an abstract notion of type theory. This is the notion of a **TYPE SETUP**.

# A Motivation for Type Setups,3

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If  $\mathbb{T}$  is a type setup let  $\mathbb{T}^*$  be the new type setup, constructed along the lines we have described.

Some conjectured results:

- $\mathbb{T}^*$  is indeed a type setup and has  $\Sigma$ -types. It is the ‘free’ type setup with  $\Sigma$ -types generated from  $\mathbb{T}$ .
- (Garner) If  $\mathbb{T}$  has identity types then so does  $\mathbb{T}^*$ .
- $\mathbb{T}$  and  $\mathbb{T}^*$  have equivalent categories of contexts.

Conclusion:

We may as well assume that a type theory/setup has  $\Sigma$ -types.

# Category notions for the semantics of type dependency

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- Category with attributes **Cartmell 1978, Moggi 1991**,  
Type category **Pitts 1997**
- Contextual category **Cartmell 1978, Streicher 1991**
- Category with families **Dybjer 1996, Hoffman 1997**
- Category with display maps (less general) **Taylor 1986**,  
**Lamarche 1987, Hyland and Pitts 1989**
- Comprehension category (more general) **Jacobs 1991**
- other relevant notions: locally cartesian closed  
categories, fibrations, indexed categories
- Type setups (for syntax) **new notion**



# Category with families (CwF)

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- a category  $Ctxt$  of **contexts**  $\Gamma$  and **substitutions**  $\sigma : \Delta \rightarrow \Gamma$ , with a distinguished terminal object  $(\ )$ ,

- a functor  $T : Ctxt^{op} \rightarrow Fam$  mapping

$$\Gamma \mapsto \{Term(\Gamma, A)\}_{A \in Type(\Gamma)}$$

and, if  $\sigma : \Delta \rightarrow \Gamma$  then

$$A \in Type(\Gamma) \quad \mapsto A\sigma \in Type(\Delta)$$

$$a \in Term(\Gamma, A) \quad \mapsto a\sigma \in Term(\Delta, A\sigma)$$

- an assignment, to each context  $\Gamma$  and each  $A \in Type(\Gamma)$ , of a **comprehension**  $(\Gamma.A, p_A, v_A)$  such that

$$p_A : \Gamma.A \rightarrow \Gamma \text{ and } v_A \in Term(\Gamma.A, Ap_A);$$

i.e. a terminal object in the category of  $(\Gamma', \theta, a)$  such that  $\theta : \Gamma' \rightarrow \Gamma$  and  $a \in Term(\Gamma', A\theta)$ .

# The large CwF of sets

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- $Ctxt = Set$  and, for each set  $I$ ,
- $Type(I)$  is the class of families of sets  
 $A = \{A_i\}_{i \in I} \in Set^I$ ,
- $Term(I, A) = \prod_{i \in I} A_i$  and, if  $\sigma : J \rightarrow I$  in  $Set$ ,
- $A\sigma = \{A_{\sigma j}\}_{j \in J}$ ,
- $a\sigma = \{a_{\sigma j}\}_{j \in J}$ , for  $a = \{a_i\}_{i \in I}$ .
- $I.A = \sum_{i \in I} A_i$ ,
- $p_A(i, x) = i$  for  $(i, x) \in I.A$ ,
- $v_A = \{x\}_{(i, x) \in I.A}$ .

# Type Setups, 1

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The notion of a **type setup** abstracts away from the details of how terms and types are formed, but keeps the following notions.

- **contexts**  $\Gamma$ ,
- **substitutions**  $\sigma : \Delta \rightarrow \Gamma$ , between contexts, the contexts and substitutions forming a category  $Ctxt$ ,
- $\iota_\Gamma : \Gamma \rightarrow \Gamma$  is the identity on  $\Gamma$  and  $\sigma \circ \tau : \Lambda \rightarrow \Gamma$  is the composition of  $\sigma : \Delta \rightarrow \Gamma$  and  $\tau : \Lambda \rightarrow \Delta$ .
- For each context  $\Gamma$ , there is the set  $Type(\Gamma)$  of  **$\Gamma$ -types**  $A$  and the set  $Term(\Gamma, A)$  of  **$\Gamma$ -terms**  $a$  of type  $A$ , for each  $\Gamma$ -type  $A$ .
- Substitutions must ‘act’ on types and terms to give a functor  $T : Ctxt^{op} \rightarrow Fam$ , where  $Fam$  is the category of set-indexed families of sets.

# Type Setups, 2

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- For each context  $\Gamma$

$$T(\Gamma) = \{Term(\Gamma, A)\}_{A \in Type(\Gamma)}$$

- For each substitution  $\sigma : \Delta \rightarrow \Gamma$ ,  $T(\sigma) : T(\Gamma) \rightarrow T(\Delta)$  maps

$$A \in Type(\Gamma) \quad \mapsto A\sigma \in Type(\Delta)$$

$$a \in Term(\Gamma, A) \quad \mapsto a\sigma \in Term(\Delta, A\sigma)$$

- such that

$$A\iota_\Gamma = A \text{ and } a\iota_\Gamma = a$$

and if also  $\tau : \Lambda \rightarrow \Delta$  then

$$A(\sigma \circ \tau) = (A\sigma)\tau \text{ and } a(\sigma \circ \tau) = (a\sigma)\tau.$$

# Type Setups, 3

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- Each context  $\Gamma$  is a finite sequence

$$x_1 : A_1, \dots, x_n : A_n$$

of typed variable declarations.

- The empty sequence  $()$  is a context.
- If  $\Gamma \equiv x_1 : A_1, \dots, x_n : A_n$  then

$\Gamma' \equiv \Gamma, x : A \equiv x_1 : A_1, \dots, x_n : A_n, x : A$  is a context iff

- $\Gamma$  is a context,
- $x$  is a variable, not in  $\{x_1, \dots, x_n\}$  and
- $A \in \text{Type}(\Gamma)$ .

# Type Setups, 4

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- If  $\Gamma, \Delta$  are contexts, with

$$\Gamma \equiv x_1 : A_1, \dots, x_n : A_n$$

the each substitution  $\Delta \rightarrow \Gamma$  has the form

$$[x_1 := a_1, \dots, x_n := a_n]_{\Delta \rightarrow \Gamma}.$$

- If  $\Gamma' \equiv x_1 : A_1, \dots, x_n : A_n, x : A$  is a context then

$$\sigma' \equiv [\sigma, x := a]_{\Delta \rightarrow \Gamma'} \equiv [x_1 := a_1, \dots, x_n := a_n, x := a]_{\Delta \rightarrow \Gamma'}$$

is a substitution  $\Delta \rightarrow \Gamma'$  iff

$\sigma \equiv [x_1 := a_1, \dots, x_n := a_n]_{\Delta \rightarrow \Gamma}$  is a substitution, and  
 $a \in \text{Term}(\Delta, A\sigma)$ .

# Type Setups, 5

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- If  $\Gamma \equiv x_1 : A_1, \dots, x_n : A_n$  is a context then, for  $i = 1, \dots, n$ ,

$$A_i \in \text{Type}(\Gamma) \text{ and } x_i \in \text{Term}(\Gamma, A_i).$$

- If  $\sigma \equiv [x_1 := a_1, \dots, x_n := a_n]_{\Delta \rightarrow \Gamma}$  is a substitution then it is

the unique substitution  $\Delta \rightarrow \Gamma$  such that, for  $i = 1, \dots, n$ ,

$$x_i \sigma = a_i.$$

# Type Setups, 6

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- If  $\Gamma, \Delta$  are contexts such that  $\Gamma \subseteq \Delta$  (i.e. every declaration in  $\Gamma$  is also a declaration in  $\Delta$ ) then

$$Type(\Gamma) \subseteq Type(\Delta) \text{ and } Term(\Gamma, A) \subseteq Term(\Delta, A)$$

for each  $A \in Type(\Gamma)$ .

- Also, if  $\Gamma \equiv x_1 : A_1, \dots, x_n : A_n$  then

$$\iota_{\Delta \rightarrow \Gamma} \equiv [x_1 := x_1, \dots, x_n := x_n]_{\Delta \rightarrow \Gamma}$$

is an inclusion substitution; i.e. for  $A \in Type(\Gamma)$  and  $a \in Term(\Gamma, A)$ ,

$$A\iota_{\Delta \rightarrow \Gamma} = A \text{ and } a\iota_{\Delta \rightarrow \Gamma} = a.$$

- If  $\Gamma' \equiv \Gamma, x : A$  then  $(\Gamma', \iota_{\Gamma' \rightarrow \Gamma}, x)$  is a comprehension.



# $\Pi$ -types, 1

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- We say that a type setup **has  $\Pi$ -types** if the standard formation, introduction, elimination and computation rules for  $\Pi$ -types are correct for the type setup; i.e. if  $\Gamma' \equiv \Gamma, x : A$  is a context then there are the following assignments:

$$B \in Type(\Gamma') \quad \mapsto \quad (\Pi x : A)B \in Type(\Gamma),$$

$$b \in Term(\Gamma', B) \quad \mapsto \quad (\lambda x)b \in Term(\Gamma, (\Pi x : A)B),$$

$$\left. \begin{array}{l} f \in Term(\Gamma, (\Pi x : A)B) \\ a \in Term(\Gamma, A) \end{array} \right\} \mapsto app(f, a) \in Term(\Gamma, B[a/x])$$

such that if  $f = (\lambda x)b$  then  $app(f, a) = b[a/x]$ .

# $\Pi$ -types, 2

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- These must commute with substitution; i.e. for each  $\sigma : \Delta \rightarrow \Gamma$ ,

$$((\Pi x : A)B)\sigma = (\Pi x : A\sigma)B\sigma',$$

$$((\lambda x)b)\sigma = (\lambda x)b\sigma',$$

$$\text{app}(f, a)\sigma = \text{app}(f\sigma, a\sigma),$$

where  $\sigma' \equiv [\sigma, x := x]_{\Delta \rightarrow \Gamma'} : \Delta \rightarrow \Gamma'$ .

- Also, if  $y \notin \text{var}(\Gamma)$  then

$$(\Pi x : A)B = (\Pi y : A)B[y/x] \text{ and } (\lambda x)b = (\lambda y)b[y/x].$$

- The requirement that the type setup has other forms of type can be explained in a similar way.