

MSc Module CS612 Automated Reasoning

Prolog, Resolution and Logic Programming

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School of Computer Science

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This Part of the Course

	Session 1 (9:00-10:30)		Session 2 (11:00-12:30)	Lunch	Session 3 (2:00-3:30)		Session 4 (4:00-5:00)
Mon	(AW1) Intro; Pre-Course (lecture)		(AW2) Prop Res I (lecture)		(AW3) Prop Res II (lect & ex)		(AW4) Pred Intro (lecture)
Tue	(AW5) Pred Res I (lecture)		(AW6) Prolog I (lab)		(AW7) Pred Res II (lect & ex)		(AW8) Prolog II (lab)
Wed	(AW9) Log Prog (lecture)		(AW10) Prolog III (lab)		(RS1) Orderings (lect & ex)		(RS2) H. models (lect & ex)
Thu	(RS3) model construc- tion, complete- ness (lect & ex)		(RS4) F.o. resol, lifting, consequences (lect & ex)		(RS5) ordered resol with selection; redundancy (lect & ex)		(RS6) res prover in practice; hyper- resol; lpos (lect & ex)
Fri	(RS7) key exchange protocol (lect & lab)		(RS8) Using MSPASS, VAMPIRE (lab)		(RS9) Prop tableau (lect & ex)		(RS10) F.o. tableau (lect & ex)

Books

- [1] J. Kelly. *The Essence of Logic*. Prentice Hall, 1997.
- [2] Rajeev Goré and Martin Peim. *Automated Reasoning: Notes for MSc Module CS612*. Department of Computer Science, University of Manchester, 1997.
- [3] M. Ben-Ari. *Mathematical Logic for Computer Science*. PHI, 1993.
- [4] L. Sterling and E. Shapiro. *The Art of Prolog*. MIT, 1986.
- [5] Clocksin and Mellish. *Programming in Prolog*. Springer-Verlag, 1994.
- [6] Ulle Endriss. *An Introduction to Prolog Programming*.
<http://staff.science.uva.nl/~ulle/teaching/prolog/prolog.pdf>.
- [7] L.C. Paulson. *ML for the Working Programmer*. Cambridge University Press, 1991.
- [8] C-L. Chang and Richard C-T. Lee. *Symbolic Logic and Mechanical Theorem Proving*. Academic Press, 1973.
- [9] U. Nilsson and J. Małuszyński. *Logic, Programming and Prolog*. Wiley, 1990.

Contents of First Part

- Propositional Resolution
- First Order Predicate Logic (FOPL)
- Resolution for Predicate Logic
- Prolog
- Logic Programming
- Course Summary

Lecture 2: Propositional Resolution

Propositional Resolution: Plan

- Proof by refutation (as with semantic tableaux)
- Normal Forms
- CNF: Conjunctive Normal Form
- NNF: Negative Normal Form
- Clausal form
- Resolution Principle
- Resolution Algorithm
- Simplifications
- Soundness, Completeness, Termination
- Resolution Strategies (brief)

Aside: Prolog Tableaux Construction

```

/*
    Propositional Logic Semantic Tableaux
    From Ben-Ari: Mathematical Logic for Computer Science (Appendix B)
    ( in /home/ta5/staff/alanw/PROLOG/semtab.pl )
*/

/* Define logical operators: */
:- op(650,xfy, '#').
:- op(640,xfy, '=>').
:- op(630,yfx, '^').
:- op(620,yfx, 'v').
:- op(610, f y, '~').

/* Top-level algorithm */

semantic_tableau(F) :- T = t(_, _, [F]),
                      extend_tableau(T),
                      write_tableau(T,0).

extend_tableau(t(closed, empty, L)) :-
    check_closed(L).

```

```

extend_tableau(t(open, empty, L)) :-
    contains_only_literals(L).
extend_tableau(t(Left, empty, L)) :-
    alpha_rule(L,L1),
    Left = t(_,_,L1),
    extend_tableau(Left).
extend_tableau(t(Left, Right, L)) :-
    beta_rule(L,L1,L2),
    Left = t(_,_,L1),
    Right = t(_,_,L2),
    extend_tableau(Left),
    extend_tableau(Right).

/* tableau extension */

check_closed(L) :-
    mymember(F,L), mymember( ~ F, L).

contains_only_literals([]).
contains_only_literals([F | Tail]) :-
    literal(F),
    contains_only_literals(Tail).

```



```

literal(F) :- atom(F).
literal(~ F) :- atom(F).

alpha_rule(L, [A1, A2 | Ltemp]) :-
    alpha_formula(A,A1,A2),
    mymember(A,L),
    delete(A,L, Ltemp).
alpha_rule(L, [A1 | Ltemp]) :-
    A = ~ ~ A1,
    mymember(A,L),
    delete(A,L, Ltemp).

beta_rule(L, [B1 | Ltemp], [B2 | Ltemp]) :-
    beta_formula(B,B1,B2),
    mymember(B,L),
    delete(B,L, Ltemp).

alpha_formula(A1 ^ A2, A1, A2).
alpha_formula(~ (A1 => A2), A1, ~ A2).
alpha_formula(~ (A1 v A2), ~ A1, ~ A2).
alpha_formula(~ (A1 # A2), ~ (A1 => A2), ~( A2 => A1) ).

beta_formula(A1 v A2, A1, A2).

```

```

beta_formula(A1 => A2, ~ A1, A2).
beta_formula(~ (A1 ^ A2), ~ A1, ~ A2).
beta_formula(A1 # A2, A1 => A2, A2 => A1).

/* printing the tableau */

write_formula_list([F]) :- write(F).
write_formula_list([F | Tail]) :-
    write(F),
    write(','),
    write_formula_list(Tail).

write_tableau(empty,_).
write_tableau(closed,_) :-
    write(' Closed').
write_tableau(open,_) :-
    write(' Open').
write_tableau(t(Left, Right, List), K) :-
    nl, tab(K), K1 is K+3,
    write_formula_list(List),
    write_tableau(Left,K1),
    write_tableau(Right,K1).

```

```
/* standard list operations */

mymember(X, [X | _]).
mymember(X, [_ | Tail]) :- mymember(X,Tail).

delete(X, [X | Tail], Tail).
delete(X, [Head | Tail], [Head | Tail1]) :- delete(X, Tail, Tail1).

/* Example: from above

semantic_tableau( ((p ^ q) ^ ~ q) ).

*/
```

Normal Forms

DNF (disjunctive normal form):

$$D_1 \vee D_2 \vee \cdots \vee D_m$$

$$\text{where } D_i = L_1 \wedge L_2 \wedge \cdots \wedge L_n$$

CNF (conjunctive normal form):

$$C_1 \wedge C_2 \wedge \cdots \wedge C_m$$

$$\text{where } C_i = L_1 \vee L_2 \vee \cdots \vee L_n$$

L_j is a **literal**, either A or $\neg(A)$ for atomic propositional formula A .

For literal L , then \bar{L} is the **complement** of L .

i.e. if $L = A$, then $\bar{L} = \neg(A)$

Converting to CNF

- eliminate implication (' \rightarrow '): $(F \rightarrow G) \models (\neg(F) \vee G)$
- 'push in' negations using De Morgan's Laws:
$$\neg(F \wedge G) \models (\neg(F) \vee \neg(G))$$
$$\neg(F \vee G) \models (\neg(F) \wedge \neg(G))$$
- remove double negation (' $\neg\neg$ '): $\neg(\neg(F)) \models F$
- now formula is in **Negative Normal Form (NNF)**
- finally, remove conjunction within disjunction, via distributive law:
$$(F \vee (G \wedge G_2)) \models ((F \vee G) \wedge (F \vee G_2))$$

Theorem 11 *Every propositional formula F can be converted into a CNF formula F' such that F is logically equivalent to F' , i.e.:*

$$F \models F'$$



Example

$$\neg((A \wedge B) \rightarrow B)$$

Example

$$\neg((A \wedge B) \rightarrow B)$$

$$\neg(\neg(A \wedge B) \vee B)$$

Example

$$\neg((A \wedge B) \rightarrow B)$$

$$\neg(\neg(A \wedge B) \vee B)$$

$$\neg(\neg(A \wedge B)) \wedge \neg(B)$$

Example

$$\neg((A \wedge B) \rightarrow B)$$

$$\neg(\neg(A \wedge B) \vee B)$$

$$\neg(\neg(A \wedge B)) \wedge \neg(B)$$

$$(A \wedge B) \wedge \neg(B)$$

```

datatype SENT = Prop of string | Not of SENT |
               And of (SENT * SENT) | Or of (SENT * SENT) | True | False;

fun Imp (x,y) = Or(Not(x),y);  fun BiImp(x,y) = And(Imp(x,y),Imp(y,x));

fun nnf (Prop a) = Prop a | nnf (Not (Prop a)) = Not (Prop a)
  | nnf (Not (Not a)) = nnf a
  | nnf (Not (And(a,b))) = nnf(Or(Not a, Not b))
  | nnf (Not (Or(a,b))) = nnf(And(Not a, Not b))
  | nnf (And(a,b)) = And(nnf a, nnf b)
  | nnf (Or(a,b)) = Or(nnf a, nnf b);

fun distrib (p, And(q,r)) = And(distrib(p,q),distrib(p,r))
  | distrib (And(q,r),p) = And(distrib(q,p),distrib(r,p))
  | distrib (p,q) = Or(p,q);

fun cnf(And(p,q)) = And(cnf(p),cnf(q))
  | cnf(Or(p,q)) = distrib(cnf(p),cnf(q)) | cnf(p) = p;

fun docnf(p) = cnf(nnf(p));

```

```

- sent1;
  (((~A/\~B)\/(~A/\B))\/(A/\~B)\/(A/\B))

- docnf(Not(sent1));
  (((A/\B)/\ (A/\~B))/\ ((~A/\B)/\ (~A/\~B)))

- sent2
  (~ (~A\/(~B\ /C2))\/(~ (~A\ /B)\/(~A\ /C2)))

  ((A -> (B -> C2)) -> ((A -> B) -> (A -> C2)))

- docnf(Not(sent2));
  ((~A\/(~B\ /C2))/\ ((~A\ /B)/\ (A/\~C2)))

```

Clausal Form

Clausal Formula: Consider a (CNF) clause $L_1 \vee L_2 \vee \dots \vee L_n$

‘ \vee ’ is associative, commutative, idempotent, so...

Represent clausal formula as a set of literals, or a **Clause**, C :

Notation : $[L_1; L_2; \dots; L_n]$

A **Unit Clause** has a single literal: $[L]$

Write CNF as a set of clauses, N , in **Clausal Form**:

$\{C_1, C_2, \dots, C_m\}$

where C_i are clauses.

Let $CF(X)$ be the clausal form of a set of formulae X

An interpretation ν satisfies clause C iff $\nu(L) = \text{true}$ for some L in C .

Define ν on empty clause: $\nu([\]) = \text{false}$, i.e. $[\]$ is a contradiction.

Note: $\{[\]\}$ is **unsatisfiable**, **BUT** $\{ \}$ is **valid**

Example

$$F = (A \wedge B) \wedge \neg(B)$$

$$CF(F) = \{[A], [B], [\neg(B)]\}$$

$$F = (((\neg A \wedge \neg B) \vee (\neg A \wedge B))) \vee (A \wedge \neg B) \vee (A \wedge B)$$

$$CF(\neg(F)) = \{[A; B], [A; \neg B], [\neg A; B], [\neg A; \neg B]\}$$

$$F = ((A \rightarrow B) \wedge (B \rightarrow A))$$

$$CF(F) = \{[\neg(A); B], [\neg(B); A]\}$$

Resolution Principle

Based on:

$$((F \vee G) \wedge (G_2 \vee \neg(G))) \models (F \vee G_2)$$

C_1 and C_2 are **Clashing Clauses** if $L \in C_1$ and $\bar{L} \in C_2$.

For **Parent Clauses** C_1, C_2 , their **Resolvent** is

$$Res(C_1, C_2) = (C_1 \setminus \{L\}) \cup (C_2 \setminus \{\bar{L}\})$$

Theorem 14 Resolution Rule: $C_1, C_2 \models Res(C_1, C_2)$

□

The Resolution Algorithm

Start with set of clauses N_0

Given set of clauses, N_i at stage i :

- Choose a pair of clashing clauses, $C_1, C_2 \in N_i$
- Let $C = \text{Res}(C_1, C_2)$
- if $C = []$ then terminate (N_0 is unsatisfiable)
 else $N_{i+1} = N_i \cup \{C\}$
- if $N_{i+1} = N_i$ for all ways of choosing C_1, C_2
 then terminate (N_0 is satisfiable)

Example

(1) Let $F = (A \wedge B) \rightarrow B$ and test for $\models (A \wedge B) \rightarrow B$

$$\neg F = (A \wedge B) \wedge \neg(B)$$

$$CF(\neg(F)) = \{[A], [B], [\neg(B)]\}$$

1 A

2 B

3 $\neg(B)$

Example

(1) Let $F = (A \wedge B) \rightarrow B$ and test for $\models (A \wedge B) \rightarrow B$

$$\neg F = (A \wedge B) \wedge \neg(B)$$

$$CF(\neg(F)) = \{[A], [B], [\neg(B)]\}$$

1 A

2 B

3 $\neg(B)$

4 $Res(B, \neg(B)) = []$ 2,3

Example

(1) Let $F = (A \wedge B) \rightarrow B$ and test for $\models (A \wedge B) \rightarrow B$

$$\neg F = (A \wedge B) \wedge \neg(B)$$

$$CF(\neg(F)) = \{[A], [B], [\neg(B)]\}$$

1 A

2 B

3 $\neg(B)$

4 $Res(B, \neg(B)) = []$ 2,3

(2) $(A \rightarrow B) \wedge (B \rightarrow C) \models (A \rightarrow C)$

(3)

1	$[A]$	
2	$[\neg(A); B]$	
3	$[\neg(A)]$	
4a	$[B]$	1,2
4b	$[]$	1,3; terminate

(4a) leaves $\{[B], [\neg(A)]\}$ with no clashing clauses.

S_0 satisfiable?? No! Need to backtrack and consider all other choices of clashing clauses (i.e. (4b)).

- (4) Find clausal form for: $(A \wedge (A \rightarrow (B \vee C))) \models \neg A \rightarrow (\neg A \wedge B \wedge \neg C)$
- (5) Find clausal form for: $F = ((A \rightarrow B) \wedge (B \rightarrow A))$
- (6) Check satisfiability of: $F = (((\neg(A \wedge \neg(B))) \vee (\neg(A \wedge B))) \vee (A \wedge \neg(B))) \vee (A \wedge B))$
- (7) Check satisfiability of: $F = ((A \rightarrow B) \wedge (B \rightarrow A))$
- (8) Prove: $(A \rightarrow B) \models (B \rightarrow A)$
- (9) Prove: $(A, A \rightarrow B) \models A$

Simplifications

Let $N \approx N'$ mean N is satisfiable iff N' is satisfiable.

Lemma 1 – Purity Deletion: If L appears in N but \bar{L} is not in N .

Then delete all C_i containing L leaving N' .

Then $N \approx N'$.

Lemma 2 – Unit Propagation: If unit clause $[L] \in N$

Then delete all C_i containing L , and delete \bar{L} from remaining clauses, to leave N' .

Then $N \approx N'$.

Lemma 3 – Tautology Deletion: If a clause C contains L and \bar{L}

Then $N' = N \setminus \{C\}$.

Then $N \approx N'$.

Lemma 4 – Subsumption Deletion: If $C_1 \subseteq C_2$ then C_1 **subsumes** C_2 .

Then $N' = N \setminus \{C_2\}$

Then $N \approx N'$.

Example

$$\{[A;B], [A_2], [A_2;B_2], [A;B;B_2], [\neg B, \neg A_2], [\neg A], [\neg A_3, A_3]\}$$

Soundness, Completeness, Termination

Let $N_0 = CF(X \cup \{\neg F\})$

Refutation of N_0 iff the resolution procedure derives $[]$ from N_0 .

Call this $X \vdash_{\mathcal{R}} F$

Soundness of \mathcal{R} w.r.t. the semantics of PC : If $X \vdash_{\mathcal{R}} F$ then $X \models F$.

Use the resolution procedure to decide if $X \cup \{\neg F\}$ is satisfiable, i.e. if $X \models F$.

Completeness of \mathcal{R} w.r.t. the semantics of PC : If $X \models F$ then $X \vdash_{\mathcal{R}} F$.

Termination: \mathcal{R} terminates

Resolution Strategies

Start from N_0 .

(1) Linear Resolution: each resolvent $R_{i+1} = \text{Res}(R_i, B_i)$, the **centre clause**, is obtained from the previous centre clause R_i and a **side clause**, B_i , which is either taken from N_0 or is a previous centre clause.

Complete.

(2) Input Resolution:

A sub-case of linear resolution: the same but *all* side clauses now taken from N_0 (each element in N_0 is an **input clause**)

Easier to implement, more efficient, but not complete.

(3) Unit Resolution:

At least one parent clause is a unit clause.

Equivalent to input resolution

(4) Set-of-Support Resolution:

Let $N_2 \subset N$ and $N \setminus N_2$ is satisfiable.

At least one parent clause must come from N_2 .

Complete.

Example

Input Resolution (also Linear):

$\{[\neg A; \neg B], [\neg A_2; \neg B_2; A], [B_2; \neg A_2], [B], [A_2]\}$

1. $[\neg A; \neg B]$

2. $[B_2; \neg A_2]$

3. $[\neg A_2; \neg B_2; A]$

4. $[B]$

5. $[A_2]$

6. $[\neg B; \neg B_2; \neg A_2]$ 1, 3(A)

7. $[\neg B; \neg A_2]$ 2, 6(B_2)

8. $[\neg A_2]$ 4, 7(B)

9. $[]$ 5, 8(A_2)

Lecture 3: First Order Predicate Logic (FOPL)

Introduction

1. *The successor of each number is always greater than that number*
2. *There is a number greater than 3*

Restrict numbers to the set $\{1, \dots, 5\}$.

1. $gt_2_1 \wedge gt_3_2 \wedge gt_4_3 \wedge gt_5_4$
2. $gt_1_3 \vee gt_2_3 \vee gt_3_3 \vee gt_4_3 \vee gt_5_3$

Write proposition gt_i_j as *predicate* $gt(i, j)$, where $gt : \mathbb{N} \times \mathbb{N} \rightarrow \mathbb{B}$.

1. $gt(2, 1) \wedge gt(3, 2) \wedge gt(4, 3) \wedge gt(5, 4)$
2. $gt(1, 3) \vee gt(2, 3) \vee gt(3, 3) \vee gt(4, 3) \vee gt(5, 3)$

and allow functions, e.g.

1. $gt(succ(1), 1) \wedge gt(succ(2), 2) \wedge gt(succ(3), 3) \wedge gt(succ(4), 4)$
2. $gt(1, 3) \vee gt(2, 3) \vee gt(3, 3) \vee gt(4, 3) \vee gt(5, 3)$

But still cannot (easily) express *for all* or *for some* in propositional logic (and impossible for infinite sets of objects)

So introduce *quantifiers*.

The Language L of FOPL

n -ary predicate symbols (of arity n)

n -ary function symbols (of arity n)

constant symbols

variables $x \in \mathcal{X}$

terms in L :

- a constant or variable from L
- if t_1, \dots, t_n are terms in L , and f_n is an n -ary function symbol in L , then $f_n(t_1, \dots, t_n)$ is a term in L

atomic formulae in L :

- true, false are atomic formulae in L
- if t_1, \dots, t_n are terms in L , and p_n is an n -ary predicate symbol in L , then $p_n(t_1, \dots, t_n)$ is an atomic formula in L

formulae in L :

- atomic formulae from L are formulae in L
- if F, G are formulae and x is a variable in L , then the following are formulae in L :
 $(F \wedge G), (F \vee G), \neg(F), (F \rightarrow G),$
 $\forall x F$ (*universal quantification*)
 $\exists x F$ (*existential quantification*)

Variable Binding:

- x is *bound* in $\forall x F$ or $\exists x F$.
- F is the **scope** of x
- A variable which isn't bound is **free**

Example

$$\begin{aligned}
 &(p_1(x) \wedge \\
 &\quad (\forall x \\
 &\quad \quad (p_2(a, x) \wedge q_1(y)) \rightarrow \\
 &\quad \quad (\exists y \\
 &\quad \quad \quad (r_2(x, y) \wedge \\
 &\quad \quad \quad (\forall x \\
 &\quad \quad \quad \quad \neg(q_3(x, z, b))))))
 \end{aligned}$$

$$\begin{aligned}
 &(p_1(x) \wedge \\
 &\quad (\forall \mathbf{x}' \\
 &\quad \quad (p_2(a, \mathbf{x}') \wedge q_1(y)) \rightarrow \\
 &\quad \quad (\exists \mathbf{y}' \\
 &\quad \quad \quad (r_2(\mathbf{x}', \mathbf{y}') \wedge \\
 &\quad \quad \quad (\forall \mathbf{x}'' \\
 &\quad \quad \quad \quad \neg(q_3(\mathbf{x}'', z, b))))))
 \end{aligned}$$

Semantics of FOPL

Structure $\mathcal{M} = (D, R, F, C)$:

domain D (non-empty)

R : assign k -ary relation $p^{\mathcal{M}}$ on D to each k -ary predicate symbol p of L ;

F : assign k -ary function $f^{\mathcal{M}}$ on D to each k -ary function symbol f of L ;

C : assign element $a^{\mathcal{M}}$ from D to each constant symbol a of L .

Assignment s over \mathcal{M} : $s(x) \in D$ for each $x \in \mathcal{X}$.

Values for terms: t is given value $t^{\mathcal{M},s} \in D$:

Term in L	Value in D
constant a	$a^{\mathcal{M},s} = a^{\mathcal{M}}$
variable x	$x^{\mathcal{M},s} = s(x)$
n -ary function f	$f(t_1, t_2, \dots, t_n)^{\mathcal{M},s} = f^{\mathcal{M}}(t_1^{\mathcal{M},s}, t_2^{\mathcal{M},s}, \dots, t_n^{\mathcal{M},s})$ $(t_1, \dots, t_n \text{ are terms})$

Truth values for formulae: $v_{\mathcal{M},s}(A) \in \{\text{true}, \text{false}\}$

Logic Symbol	Truth Value
constant t	$v_{\mathcal{M},s}(\mathbf{t}) = \text{true}$
constant f	$v_{\mathcal{M},s}(\mathbf{f}) = \text{false}$
predicate	$v_{\mathcal{M},s}(p(t_1, \dots, t_n)) = \text{true}$ iff $(t_1^{\mathcal{M},s}, \dots, t_n^{\mathcal{M},s}) \in p^{\mathcal{M}}$
connective (e.g)	$v_{\mathcal{M},s}(F \wedge G) = \text{true}$ iff $v_{\mathcal{M},s}(F) = \text{true}$ and $v_{\mathcal{M},s}(G) = \text{true}$
quantifier \forall	$v_{\mathcal{M},s}(\forall x F) = \text{true}$ iff for all $d \in D$, $v_{\mathcal{M},s[x \mapsto d]}(F) = \text{true}$
quantifier \exists	$v_{\mathcal{M},s}(\exists x F) = \text{true}$ iff for some $d \in D$, $v_{\mathcal{M},s[x \mapsto d]}(F) = \text{true}$

If $v_{\mathcal{M},s}(F) = \text{true}$, write $\models_{\mathcal{M},s} F$

If F is closed, then $v_{\mathcal{M},s}(F)$ is independent of s , so write $\models_{\mathcal{M}} F$

\mathcal{M} is also a **model** for F .

A closed formula is **satisfiable** if it is *true* in *some* structure

A closed formula is **valid** if it is *true* in *all* structures: write $\models F$

Example

$A = \forall x \forall y (q(x, y) \rightarrow (p(x, y) \vee \exists z (p(x, z) \wedge q(z, y)))$

Structure $\mathcal{M} = (\text{people}, \{q \mapsto \text{ancestor}, p \mapsto \text{parent}\}, \emptyset, \emptyset)$

Any assignment s

- $v_{\mathcal{M}, s}(\forall x \forall y (q(x, y) \rightarrow (p(x, y) \vee \exists z (p(x, z) \wedge q(z, y)))) = \text{true}$ iff
- for all $d \in D$, $v_{\mathcal{M}, s[x \mapsto d]}(\forall y (q(x, y) \rightarrow (p(x, y) \vee \exists z (p(x, z) \wedge q(z, y)))) = \text{true}$ iff
- for all $d \in D$, for all $d' \in D$, $v_{\mathcal{M}, s[x \mapsto d][y \mapsto d']}(q(x, y) \rightarrow (p(x, y) \vee \exists z (p(x, z) \wedge q(z, y)))) = \text{true}$ iff
- for all $d \in D$, for all $d' \in D$, if $v_{\mathcal{M}, s[x \mapsto d][y \mapsto d']}(q(x, y)) = \text{true}$
then $v_{\mathcal{M}, s[x \mapsto d][y \mapsto d']}(p(x, y) \vee \exists z (p(x, z) \wedge q(z, y))) = \text{true}$ iff
- for all $d \in D$, for all $d' \in D$, if $(d, d') \in \text{ancestor}$ then either $v_{\mathcal{M}, s[x \mapsto d][y \mapsto d']}(p(x, y))$ or
 $v_{\mathcal{M}, s[x \mapsto d][y \mapsto d']}(\exists z (p(x, z) \wedge q(z, y)))$ iff
- for all $d \in D$, for all $d' \in D$, if $(d, d') \in \text{ancestor}$ then either $(d, d') \in \text{parent}$ or there exists a $d'' \in D$,
such that $v_{\mathcal{M}, s[x \mapsto d][y \mapsto d']}[z \mapsto d''](p(x, z) \wedge q(z, y)) = \text{true}$ iff
- for all $d \in D$, for all $d' \in D$, if $(d, d') \in \text{ancestor}$ then either $(d, d') \in \text{parent}$ or there exists a $d'' \in D$,
such that $v_{\mathcal{M}, s[x \mapsto d][y \mapsto d']}[z \mapsto d''](p(x, z)) = \text{true}$ and $v_{\mathcal{M}, s[x \mapsto d][y \mapsto d']}[z \mapsto d''](q(z, y)) = \text{true}$ iff
- for all $d \in D$, for all $d' \in D$, if $(d, d') \in \text{ancestor}$ then either $(d, d') \in \text{parent}$ or there exists a $d'' \in D$,
such that $(d, d'') \in \text{parent}$ and $(d'', d') \in \text{ancestor}$ iff
- for all people d and d' , if d is an ancestor of d' , then either d' is a parent of d , or there exists another
person d'' such that d'' is a parent of d and d'' is an ancestor of d' .
- which is ‘clearly’ true, since *ancestor* is the transitive closure of *parent*.

Lecture 4: Resolution for Predicate Logic

Predicate Resolution: Plan

- Proof by refutation again
- Normal Forms (again!)
- CNF, NNF, Clausal form (again!)
- Prenex CNF (new)
- Preclausal Form (new)
- Existential quantifier elimination: Skolemisation
- Substitution
- Unification
- Resolution Principle (again!)
- Resolution Algorithm (again!)
- Soundness, Completeness, Termination

Normal Forms

Prenex conjunctive normal form:

$$F = Q_1x_1 \cdots Q_kx_kM$$

where

F is closed

Q_i is a quantifier,

M is a formula in CNF (quantifier-free), the **matrix** of F
free variables x_1, \dots, x_k of M

Preclausal form: prenex conjunctive normal form *and* Q_i are all *universal* quantifiers.

Just use M to represent the universal closure of M .

Clausal form: preclausal form + write M as a set of clauses (it's in CNF)

Conversion to Clausal Form

- rename bound variables apart
- rewrite all logical connectives (e.g. \rightarrow) using \wedge and \vee (propositional)
- move \neg inward (propositional)
- move all quantifiers out to the front (see *Kelly*)
- put the matrix into CNF using distributive laws (propositional)

Existential Quantifier Elimination

... by **Skolemisation**

Consider prenex clausal form: $Q_1x_1 \cdots Q_kx_kM$

- Choose leftmost $\exists_{n+1}x_{n+1}$
- Create a new n -ary function symbol ' f_n '
- Replace occurrences of x_{n+1} in M by ' $f_n(x_1, \dots, x_n)$ ' (a **Skolem function**)
- Remove $\exists_{n+1}x$

If \exists_1x_1 is first, then use a new constant symbol c (a **Skolem constant**)

Theorem 18 (Skolem) *There is a purely syntactic procedure which, given a closed formula F , produces a formula F' which is in preclausal form such that F is satisfiable if and only if F' is satisfiable.* □

Substitution

$$\sigma = \{x_1/t_1, x_2/t_2, \dots, x_n/t_n\}$$

where

variable $x_i \in \mathcal{X}$

terms $t_i (t_i \neq x_i)$

' $t\sigma$ ' means *simultaneously* replace each x_i in t with t_i .

Use σ, θ, μ for substitutions ...

Aside: Notation Alert!

Note: ' x/t ' means x is *substituted by* t (not t substituted by x)

Also, we have used ' $x_1 \leftarrow t_1$ ' (e.g. in G&P)

Composing Substitutions:

Let $\theta = \{x_1/s_1, \dots, x_n/s_n\}$, $\sigma = \{y_1/t_1, \dots, y_m/t_m\}$

Want: $(t\theta)\sigma = t(\theta \circ \sigma)$ [2, Theorem 16]

$\theta \circ \sigma =$

$$\begin{aligned} &\{x_1/s_1\sigma, \dots, x_n/s_n\sigma\} \\ &\quad \setminus \{x_1/x_1, \dots, x_n/x_n\} \\ &\quad \cup \sigma' \end{aligned}$$

σ' is obtained from σ by removing any substitutions x_i/s'_i , where x_i appears in θ

(i.e. Using 'domain subtraction' operation ' \triangleleft ': $\sigma' = \{x_1, \dots, x_n\} \triangleleft \sigma$)

Example

Let $\theta = \{w/v, x/f(z), y/g(x), z/y\}$ and $\sigma = \{v/w, z/a, y/b, x/h(v)\}$
and let $t = f(v, w, x, y, z)$

$$\begin{array}{lcl}
 t\theta & = & f(v, v, f(z), g(x), y) \\
 \hline
 (t\theta)\sigma & = & f(w, w, f(a), g(h(v)), b) \\
 \hline
 \theta' & = & \{w/v\sigma, x/f(z)\sigma, y/g(x)\sigma, z/y\sigma\} \\
 & = & \{w/w, x/f(z)\sigma, y/g(x)\sigma, z/y\sigma\} \\
 & = & \{x/f(a), y/g(h(v)), z/b\} \\
 \sigma' & = & \{w, x, y, z\} \triangleleft \sigma \\
 & = & \{v/w\} \\
 \theta \circ \sigma & = & \theta' \cup \sigma' \\
 & = & \{v/w, x/f(a), y/g(h(v)), z/b\} \\
 \hline
 t(\theta \circ \sigma) & = & f(w, w, f(a), g(h(v)), b)
 \end{array}$$

$$\begin{aligned}
 A = & \\
 & (p_1(x) \wedge \\
 & \quad (\forall x \\
 & \quad \quad (p_2(a, x) \wedge q_1(y)) \rightarrow \\
 & \quad \quad (\exists y \\
 & \quad \quad \quad (r_2(x, y) \wedge \\
 & \quad \quad \quad (\forall x \\
 & \quad \quad \quad \quad \neg(q_3(x, z, b))))))
 \end{aligned}$$

$$\begin{aligned}
 A\{x/f(z), y/g(x), z/y\} = & \\
 & (p_1(f(z)) \wedge \\
 & \quad (\forall \mathbf{x}' \\
 & \quad \quad (p_2(a, \mathbf{x}') \wedge q_1(g(x))) \rightarrow \\
 & \quad \quad (\exists \mathbf{y}' \\
 & \quad \quad \quad (r_2(\mathbf{x}', \mathbf{y}') \wedge \\
 & \quad \quad \quad (\forall \mathbf{x}'' \\
 & \quad \quad \quad \quad \neg(q_3(\mathbf{x}'', y, b))))))
 \end{aligned}$$

Unification

Terms s, t are **unifiable** if there is a θ so that $s\theta = t\theta$.

Most General Unifier (MGU):

An MGU makes the ‘least number of changes’

A unifier θ is a MGU for terms s, t if, for all unifiers σ of s, t then $\sigma = \theta \circ \mu$ for some substitution μ .

Theorem 17 *If two terms are unifiable then they have a most general unifier.*



Algorithm for Computing MGUs:

unify(s, t):

if $s = t$ **then** return \emptyset

let $s_1, t_1 = \text{disagreement pair of } s, t$

if s_1, t_1 are variables **then** $from = s_1, to = t_1$

if s_1 is a variable **and** $s_1 \notin Vars(t_1)$ **then** $from = s_1, to = t_1$

if t_1 is a variable **and** $t_1 \notin Vars(s_1)$ **then** $from = t_1, to = s_1$

else return *fail*

$ret = \text{unify}(s\{from/to\}, t\{from/to\})$

if $ret = \mu$ (a MGU) **then** return $\{from/to\} \circ \mu$

if $ret = \text{fail}$ **then** return *fail*

$Vars(t_1)$ returns the set of variables in t_1

' $s_1 \notin Vars(t_1)$ ' is the **Occurs Check**

Example

1. $\text{unify}(f(a, g(x)), f(x, g(y)))$
2. $\text{unify}(f(x, g(x)), f(y, g(h(y))))$
3. $\text{unify}(f(a, g(x)), f(x', g(y)))$
4. $\text{unify}(f(x, g(z)), f(y, g(a)))$

First Order Resolution

... at last ...

Clashing Clauses C_1, C_2 :

$L_1 \in C_1, L_2 \in C_2$ and $L_1, \overline{L_2}$ have a MGU θ

Assume C_1, C_2 have no variables in common (otherwise, rename variables)

Suppose clash on L_1, L_2 with MGU θ .

A Binary Resolvent of C_1, C_2 :

$$(C_1\theta - \{L_1\theta\}) \cup (C_2\theta - \{L_2\theta\})$$

Factoring necessary for completeness of FOR.

$\{L_1, L_2, \dots, L_n\} \subseteq C$ such that $\{L_1, L_2, \dots, L_n\}$ has an MGU θ :

$C\theta$ is a **factor** of C .

A Resolvent of C_1, C_2 is a binary resolvent of C'_1, C'_2 (where C'_i may be a factor of C_i)

Resolution Procedure

(similar to propositional case)

Given set of clauses N_i :

- Choose a pair of clashing clauses, $C_1, C_2 \in N_i$ (rename variables apart)
- Let $C = \text{Res}(C_1, C_2)$
- if $C = []$ then terminate (N_0 is unsatisfiable)
 else $N_{i+1} = N_i \cup \{C\}$
- if $N_{i+1} = N_i$ for all ways of choosing C_1, C_2
 (and the clashing literal) then terminate (N_0 is satisfiable)

Example

$$F = (\forall x(A(x) \rightarrow B(x))) \rightarrow ((\exists xA(x)) \rightarrow (\exists xB(x)))$$

$$CF(\neg F) = \{[\neg A(x); B(x)], [A(a)], [\neg B(x)]\}$$

1. $[\neg A(x); B(x)]$
2. $[A(a)]$
3. $[\neg B(x)]$ (standardise apart first)
4. $[\neg A(x)]$ 1, 3(B)
5. $[]$ 2, 4(A), $\{x/a\}$

Soundness, Completeness, Termination

Soundness: If $X \vdash_{\mathcal{R}} A$ (i.e. there is a refutation (with factoring) of $X \cup \{\neg A\}$) then $X \models A$.

Completeness: If $X \models A$ then $X \vdash_{\mathcal{R}} A$.
i.e. if $X \not\vdash_{\mathcal{R}} A$ then $X \not\models A$.

Termination:

Resolution is a **semi-decision** procedure.

Terminates if $X \models A$, but may not terminate if $X \not\models A$.

Herbrand Models

Set of clauses: \mathcal{S} , containing...

Set of constant symbols: \mathcal{C} ;

Set of function symbols: \mathcal{F}

The **Herbrand Universe** $H_{\mathcal{S}}$ of \mathcal{S} :

for $a \in \mathcal{C}$: $a \in H_{\mathcal{S}}$

for $f \in \mathcal{F}$: $f(t_1, \dots, t_n) \in H_{\mathcal{S}}$, with $t_i \in H_{\mathcal{S}}$

If there are no constants, then include an arbitrary constant symbol a .

Herbrand Base $B(\mathcal{S})$: the set of all ground atoms formed from predicate symbols in \mathcal{S} and $H_{\mathcal{S}}$.

Herbrand Interpretation: a subset of the Herbrand base, containing ground atoms assumed to be satisfied.

Herbrand Model for \mathcal{S} is a Herbrand interpretation which satisfies \mathcal{S} .

Example

$$S = \{[p(a)], [q(b)], [r(c)], [\neg q(x), p(x)], [\neg p(y), r(y)]\}$$

$$H(S) = \{a, b, c\}$$

$$B(S) = \{p(a), q(a), r(a), p(b), q(b), r(b), p(c), q(c), r(c)\}$$

$$\text{model} = \{p(a), p(b), q(a), q(b), r(a), r(b), r(c)\}$$

$$\text{interpretation} = \{p(a), p(b), q(a), q(b), r(a), r(c)\}$$

(but not a model)

Q: What use is all this?

Theorem *S has a model iff it has a Herbrand model*

□

Theorem *If S is unsatisfiable then some finite set of ground clauses of S is unsatisfiable*

□

Example

$$A = (\forall x(p(x) \rightarrow q(x))) \rightarrow ((\forall x p(x)) \rightarrow (\forall x q(x)))$$

$$CF(\neg A) = \{[\neg p(x), q(x)], [p(y)], [\neg q(a)]\}$$

Ground Clauses with $\{x/a, y/a\}$:

$$\{[\neg p(a), q(a)], [p(a)], [\neg q(a)]\}$$

Lecture 5: Prolog

The Basics

Terms:

- constants, variables
- compound: *functors: name(arg₁, ..., arg_k)*

Ground terms: terms with no variables

Clauses:

- **Rules:** *Head :- Goal₁, ..., Goal_k.*
- **Facts:** *Head.*
i.e. a rule without any goals or body
- **Goals:** *Goal₁, ..., Goal_k.*
i.e. a rule without a head.

Some Examples

```
parent(john,juliet).
```

Some Examples

```
parent(john,juliet).
```

```
parent(john,sue,juliet).
```

Some Examples

```
parent(john,juliet).
```

```
parent(john,sue,juliet). (no. of arguments)
```

Some Examples

```
parent(john,juliet).
```

```
parent(john,sue,juliet). (no. of arguments)
```

```
:- parent(john,X).
```

Some Examples

```
parent(john,juliet).
```

```
parent(john,sue,juliet). (no. of arguments)
```

```
:- parent(john,X).
```

```
parent(X,juliet).
```

Some Examples

```
parent(john,juliet).
```

```
parent(john,sue,juliet). (no. of arguments)
```

```
:- parent(john,X).
```

```
parent(X,juliet).
```

```
greater_than(succ(X),zero).
```


Procedure: rules with same Head name

```
ancestor(X,Y) :- mother(X,Y) .
```

```
ancestor(X,Y) :- father(X,Y) .
```

```
ancestor(X,Y) :- aunt(X,Y) .
```

```
...
```

Meaning of a Rule:

If $Goal_1$ and $Goal_2$ and ... and $Goal_k$ all hold, then *Head* holds.

Program: a list of clauses

The meaning of a Prolog Program P :

the set of ground goals deducible from P

Another Example

```
1: ancestor(X,Y) :- father(X,Y).  
2: father(X,Y) :- parent(X,Y), male(X).  
3: parent(john,juliet).  
4: male(john).
```

Another Example

```
1: ancestor(X,Y) :- father(X,Y).  
2: father(X,Y) :- parent(X,Y), male(X).  
3: parent(john,juliet).  
4: male(john).  
  
:- ancestor(john,juliet).
```

Another Example

```
1: ancestor(X,Y) :- father(X,Y).  
2: father(X,Y) :- parent(X,Y), male(X).  
3: parent(john,juliet).  
4: male(john).
```

```
    :- ancestor(john,juliet).  
(1) :- father(john,juliet).
```

Another Example

```
1: ancestor(X,Y) :- father(X,Y).  
2: father(X,Y) :- parent(X,Y), male(X).  
3: parent(john,juliet).  
4: male(john).
```

```
    :- ancestor(john,juliet).  
(1) :- father(john,juliet).  
(2) :- parent(john,juliet),male(john).
```

Another Example

```
1: ancestor(X,Y) :- father(X,Y).  
2: father(X,Y) :- parent(X,Y), male(X).  
3: parent(john,juliet).  
4: male(john).
```

```
    :- ancestor(john,juliet).  
(1) :- father(john,juliet).  
(2) :- parent(john,juliet),male(john).  
(3,4) Yes
```

Now with recursion:

```
1: ancestor(X,Y) :- parent(X,Y) .
```

Now with recursion:

1: `ancestor(X,Y) :- parent(X,Y) .`

2: `ancestor(X,Y) :- parent(X,Z), ancestor(Z,Y) .`

Now with recursion:

1: ancestor(X,Y) :- parent(X,Y) .

2: ancestor(X,Y) :- parent(X,Z), ancestor(Z,Y) .

3: parent(chaz, john) .

4: parent(john, juliet) .

Now with recursion:

1: ancestor(X,Y) :- parent(X,Y) .

2: ancestor(X,Y) :- parent(X,Z), ancestor(Z,Y) .

3: parent(chaz, john) .

4: parent(john, juliet) .

:- ancestor(chaz, juliet) .

Now with recursion:

1: ancestor(X,Y) :- parent(X,Y) .

2: ancestor(X,Y) :- parent(X,Z), ancestor(Z,Y) .

3: parent(chaz, john) .

4: parent(john, juliet) .

:- ancestor(chaz, juliet) .

(2) :- parent(chaz, Z), ancestor(Z, juliet) .

Now with recursion:

1: ancestor(X,Y) :- parent(X,Y) .

2: ancestor(X,Y) :- parent(X,Z), ancestor(Z,Y) .

3: parent(chaz, john) .

4: parent(john, juliet) .

:- ancestor(chaz, juliet) .

(2) :- parent(chaz, Z), ancestor(Z, juliet) .

(3) :- parent(chaz, john), ancestor(john, juliet) .

Now with recursion:

1: ancestor(X,Y) :- parent(X,Y) .

2: ancestor(X,Y) :- parent(X,Z), ancestor(Z,Y) .

3: parent(chaz, john) .

4: parent(john, juliet) .

:- ancestor(chaz, juliet) .

(2) :- parent(chaz, Z), ancestor(Z, juliet) .

(3) :- parent(chaz, john), ancestor(john, juliet) .

(2) :- ancestor(john, juliet) .

Now with recursion:

1: ancestor(X,Y) :- parent(X,Y) .

2: ancestor(X,Y) :- parent(X,Z), ancestor(Z,Y) .

3: parent(chaz, john) .

4: parent(john, juliet) .

:- ancestor(chaz, juliet) .

(2) :- parent(chaz, Z), ancestor(Z, juliet) .

(3) :- parent(chaz, john), ancestor(john, juliet) .

(2) :- ancestor(john, juliet) .

(1) :- parent(john, juliet) .

Now with recursion:

1: ancestor(X,Y) :- parent(X,Y) .

2: ancestor(X,Y) :- parent(X,Z), ancestor(Z,Y) .

3: parent(chaz, john) .

4: parent(john, juliet) .

:- ancestor(chaz, juliet) .

(2) :- parent(chaz, Z), ancestor(Z, juliet) .

(3) :- parent(chaz, john), ancestor(john, juliet) .

(2) :- ancestor(john, juliet) .

(1) :- parent(john, juliet) .

(4) Yes

Multiple Solutions

```
:- ancestor(chaz,X) .
```


Multiple Solutions

```
:- ancestor(chaz,X) .  
(3) :- parent(chaz, john)
```

Multiple Solutions

```
:- ancestor(chaz,X) .  
(3) :- parent(chaz,john)  
X = john
```

Multiple Solutions

```
:- ancestor(chaz,X) .  
(3) :- parent(chaz, john)  
      X = john ;
```

Multiple Solutions

```
:- ancestor(chaz,X) .
```

```
(3) :- parent(chaz, john)
```

```
      X = john ;
```

```
(2) :- parent(chaz,Y) , ancestor(Y,X) .
```

Multiple Solutions

```
:- ancestor(chaz,X) .  
(3) :- parent(chaz, john)  
      X = john ;  
  
(2) :- parent(chaz,Y) , ancestor(Y,X) .  
(3) :- parent(chaz, john) , ancestor(john, juliet) .  
(2) :- ancestor(john, juliet) .  
(1) :- parent(john, juliet) .
```

Multiple Solutions

```
:- ancestor(chaz,X) .  
(3) :- parent(chaz, john)  
      X = john ;  
  
(2) :- parent(chaz,Y) , ancestor(Y,X) .  
(3) :- parent(chaz, john) , ancestor(john, juliet) .  
(2) :- ancestor(john, juliet) .  
(1) :- parent(john, juliet) .  
      X = juliet
```

Multiple Solutions

```
:- ancestor(chaz,X) .
```

```
(3) :- parent(chaz, john)
```

```
      X = john ;
```

```
(2) :- parent(chaz,Y) , ancestor(Y,X) .
```

```
(3) :- parent(chaz, john) , ancestor(john, juliet) .
```

```
(2) :- ancestor(john, juliet) .
```

```
(1) :- parent(john, juliet) .
```

```
      X = juliet
```

Search Strategy: left-to-right, top-to-bottom (but see later...)

Arithmetic, Equality

Built-in predicates which perform evaluation:

operators: +, *, -, /

comparison: <, >, <=, >=

equality: =, \=

`X = 2 * 3 * 7`

`42 = 2 * 3 * 7`

invoke evaluation: `42 is 2 * 3 * 7`

`X is 2 * 3 * 7`

Lists

Notation: $[val_1, \dots, val_k]$

Empty: $[\]$

Cons: $[1|[2,3]]$ (cf. Lisp, SML)

`length([], 0).`

`length([X|Y], N) :- length(Y, N1), N is N1+1.`

(consider: `length([X|Y], N) :- N is N1+1, length(Y, N1).`**)**

Fail, Cut

- `fail`: a predicate that *a/ways* fails (what use is that?)
- **cut**: denoted by `!`, a predicate that *a/ways* succeeds. Its side effects alter back-tracking, and possibilities to re-try satisfying previous goals (**see later**).

Lecture 5: Logic Programming

Logic Programming: Plan

- Horn Clauses
- Resolution with Horn Clauses
- Prolog
- Search Strategy: SLD-Resolution and SLD-Trees
- Cut, Fail, Negation-as-Failure

Horn Clauses

As usual, **some definitions...**

positive literal: atomic formula $p(t_1, \dots, t_n)$

negative literal: *negated* atomic formula $\neg p(t_1, \dots, t_n)$.

Horn clause: a clause containin *at most one* positive literal e.g.

$[H_1; \neg B_2; \dots \neg B_n]$

Definite clause: a Horn clause with *exactly one* positive literal.

$[H_1; \neg B_2; \dots \neg B_n]$

Fact: a definite clause with *no* negative literals. $[H_1]$

Goal clause: a Horn clause with *no positive* literals. $[\neg B_1; \dots \neg B_n]$

Set of Horn clauses X

Goal clause \mathcal{G} .

Write a Horn clause as $H_1 \leftarrow B_2, \dots, B_n$

Resolution with Horn Clauses

Apply linear input resolution: \mathcal{G} as initial centre clause.

- Choose

1. a negative literal $\neg G_i \in \mathcal{G}$

2. a clause $C^1 \in X$ with $C^1 = [H^1; \neg B_1^1; \dots; \neg B_{n_1}^1]$

...

so that $\neg G_i$ and H^1 clash: compute $\theta_1 = \text{unify}(G_i, H^1)$.

(first renaming apart common variables) Success? Returns MGU θ_1 .

- New centre clause:

$$\mathcal{G}' = (\mathcal{G}\theta_1 - \neg G_i\theta_1) \cup [\neg B_1^1\theta_1; \dots; \neg B_{n_1}^1\theta_1]$$

- Now compute G'' from a negative literal in G' and a (positive) head H^2 of some clause $C^2 \in X$.
i.e. compute: G, G', G'', \dots and MGUs $\theta_1, \theta_2, \dots$ until empty clause is reached:
 $X \cup \{G\}$ is unsatisfiable.
- **Computed Answer Substitution:** $\theta = \theta_1 \circ \theta_2 \circ \dots \circ \theta_n$
(restricted to free variables in goal)
- Two possible choices at each iteration:
 - negative literal $\neg G_i$ from centre clause
 - clause $C \in X$, with clashing head H to resolve with $\neg G_i$
- If no clashes with one set of choices then **backtrack** and try with other choices (if available).
- If there are no choices, then fail.

Prolog

Notation

variables: begin with capital letter: `X, Y, Answer`

constants, functors, predicates: begin with lower-case letter:

`parent/2, john, chaz`

definite clauses, or rules: `H :- B_1, ... , B_n`

procedure: sequence of rules with same head

fact: single positive literals, with no body

goal: headless rule, just the body: `:- B_1, ... , B_n`

Body variables are existentially quantified; head variables are universally quantified over the rule.

Also, built-in operations,

e.g. list `[a,b,c]`, empty list `[]`, add element to list `[X | Xs]`

Arithmetic evaluation: `X is X+1`

Search Strategy: SLD-Resolution

SLD-Resolution: **S**elect literal, **L**inear resolution, **D**efinite clauses

(1) **breadth-first** or (2) **depth-first**.

(1) will guarantee to find a finite resolution refutation, but (2) more efficient. . .

Prolog performs a **depth-first** search, matching rules from **top-to-bottom**, and resolving goal clauses from **left-to-right**.

Example

(1) `ancestor(X,Y) :- parent(X,Y).`

(2) `ancestor(X,Y) :- parent(X,Z), ancestor(Z,Y).`

(3) `parent(jim,roy).` (4) `parent(john,juliet).`

(5) `parent(roy,sue).` (6) `parent(roy,alan).` (7) `parent(chaz,john).`

(8) `parent(sue,toby).` (9) `parent(sue,juliet).`

(G) `:- ancestor(P,juliet).`

1. **Resolve** `ancestor(P,juliet)` with rule (1): with $\theta_1 = \{P/X, Y/juliet\}$,
to yield $G_1 = \text{:- parent}(X, juliet)$.

2. **Resolve** `:- parent(X,juliet)` with fact (4), with $\theta_2 = \{X/john\}$, to yield empty clause

So... the answer substitution is $\{P/X\} \circ \{X/john\} = \{P/john\}$

i.e. `john` is an ancestor of `juliet`

Example

```

:- op(650,xfy, '#'). :- op(640,xfy, '=>'). :- op(630,yfx, '^').
:- op(620,yfx, 'v'). :- op(610, fy, '~').

semantic_tableau(F) :- T = t(_,_, [F]), extend_tableau(T), write_tableau(T,0).

extend_tableau(t(closed, empty, L)) :- check_closed(L).
extend_tableau(t(open, empty, L)) :- contains_only_literals(L).
extend_tableau(t(Left, empty, L)) :-
    alpha_rule(L,L1), Left = t(_,_,L1), extend_tableau(Left).
extend_tableau(t(Left, Right, L)) :- beta_rule(L,L1,L2), Left = t(_,_,L1),
    Right = t(_,_,L2), extend_tableau(Left), extend_tableau(Right).

check_closed(L) :- member(F,L), member( ~ F, L).

contains_only_literals([]).
contains_only_literals([F | Tail]) :- literal(F), contains_only_literals(Tail).

literal(F) :- atom(F). literal(~ F) :- atom(F).

alpha_rule(L, [A1, A2 | Ltemp]) :-
    alpha_formula(A,A1,A2), member(A,L), delete(A,L, Ltemp).
alpha_rule(L, [A1 | Ltemp]) :- A = ~ ~ A1, member(A,L), delete(A,L, Ltemp).

beta_rule(L, [B1 | Ltemp], [B2 | Ltemp]) :-
    beta_formula(B,B1,B2), member(B,L), delete(B,L, Ltemp).

alpha_formula(A1 ^ A2, A1, A2). alpha_formula(~ (A1 => A2), A1, ~ A2).
alpha_formula(~ (A1 v A2), ~ A1, ~ A2).
alpha_formula(~ (A1 # A2), ~ (A1 => A2), ~( A2 => A1) ).

```

```

beta_formula(A1 v A2, A1, A2). beta_formula(A1 => A2, ~ A1, A2).
beta_formula(~ (A1 ^ A2), ~ A1, ~ A2). beta_formula(A1 # A2, A1 => A2, A2 => A1).

member(X, [X | _]).
member(X, [_ | Tail]) :- member(X,Tail).

delete(X, [X | Tail], Tail).
delete(X, [Head | Tail], [Head | Tail1]) :- delete(X, Tail, Tail1).

write_formula_list([F]) :- write(F).
write_formula_list([F | Tail]) :- write(F), write(','), write_formula_list(Tail).

write_tableau(empty,_). write_tableau(closed,_) :- write(' Closed').
write_tableau(open,_) :- write(' Open').
write_tableau(t(Left, Right, List), K) :- nl, tab(K), K1 is K+3,
    write_formula_list(List), write_tableau(Left,K1), write_tableau(Right,K1).

```

An **SLD-Tree** of goal G_0 , with respect to a program P and computation rule R is a labelled tree;

- G_0 at root
- G_{i+1} is a child of G_i if it is a resolvent of G_i and some clause C_i from P , under R .
- a branch is (finitely) **failed** if there is no resolvent
- a branch is **closed** if the resolvent is empty
- a branch may be **infinite**

- **Cut:** prune SLD-Tree — don't backtrack and search alternatives after failure.

Insert '!' goal into clause body.

'!' succeeds and *forces* all choices since containing clause was unified with parent goal.

It's ok to prune failed branches, but not (necessarily) ok to prune success branches: 'green' and 'red' cuts.

- **Fail:** a goal that *a/ways* fails.

- **Negation as Failure:** if search for resolution of G **finutely fails** then conclude `not G`.

(‘safe’ if G is ground, but ‘floundering’ if G is non-ground).

```
disjoint(Xs,Ys) :- not (member(X,Xs), member(X,Ys)).
```

```
teacher(alan).                student(ashley).  
takes_courses(X) :- student(X).
```

```
(1) :- not takes_courses(alan).
```

```
(2) :- not takes_courses(Y).
```

```
not X :- X, !, fail.  
not X.
```

Lecture 7: Course Summary

The Handout of Handouts

- Course:
 - ‘Introduction and Pre-Course Work’
 - Post-Course Assignment Details
- Advanced Topics (Renate)
 - Lecture notes
 - Exercise and Laboratory notes
- Resolution Part:
 - ‘*Notes on Automated Reasoning*’ (Goré + Peim)
 - Outline solutions to selected exercises
 - Lecture slides
 - Laboratory exercises
 - ‘Resolution’ exercises (solutions later)

Assessed Work and Deadlines

- **Exam (40%):** Open-book, 2 hours. Two Parts. Attempt three out of four questions in each Part.
- **Assessed Work in Teaching Week (30%):**
 - **‘Advanced Topics’ Laboratories and Exercises (0.5x30%)** deadline: end of Teaching Week (labs);
Friday, 18th November 2005(exercises).
 - **Prolog Laboratories (0.3x30%)** deadline: end of Teaching Week.
(Please ensure you email your exercises to alanw@cs.man.ac.uk)
 - **Resolution Exercises (0.2x30%)** deadline: Friday, 18th November 2005
- **Post-Course Assignment (30%):** deadline Friday 9th December, 2005.
Choose topic preferences ASAP (latest by Wednesday 16th November, 2005 please!)

Work to be submitted to Post-Graduate Office, as usual

Exam: Part One

It will *not* contain questions on:

- Kripke structures
- Temporal Logic
- Predicate Logic semantic tableaux
- Binary Decision Diagrams

(i.e. which have appeared in some past papers)

The exam may contain questions on topics covered in both the Pre-Course week and the Teaching Week.

Even though the exam is ‘Open Book’, you need to have a good knowledge of the topics covered, and in particular be proficient and up-to-speed in applying them.

Highlights

- deductive reasoning system vs meaning of formula
- meta-language vs object-language
- \vdash vs \models
- soundness and completeness
- termination: decision procedures
- F is satisfiable if there is *some* interpretation for which evaluates to true.
- Model: a satisfying interpretation
- Validity: true in *every* interpretation
- refutation: $X \models F$ iff $X \cup \neg F$ is unsatisfiable
- If $\neg F$ is unsatisfiable then F is valid

(Propositional Logic) Semantic tableaux:

- Prove F by refuting $\neg F$: set root node label to be $\neg F$
- if parent is satisfiable then at least one child is.
- if all branches are closed then root formula is unsatisfiable
- counter-example generated from interpretation of atoms in open branch(es)

(Propositional Logic) Resolution:

- CNF, Clausal Form (CF): translation preserves equivalence
- Empty clause $[]$ is invalid (but empty CF $\{ \}$ is valid)
- CF containing empty clause $\{C_1, \dots, [], \dots, C_k\}$ is therefore invalid
- Proof by refutation: look for empty clause
- Resolution algorithm
- Choose Clashing Clauses, containing complementary pair of literals

- Always terminates (finite number of clashing clauses);
- Simplifications preserve satisfiability ($N \approx N'$), possibly using different interpretations.
- sound and complete (assuming *systematic* rule application), but possible non-termination

(Predicate Logic) Resolution:

- Consider closed formula only (in this course)
- Translate into Prenex CNF: rename bound variables (where possible); bring quantifiers to front (put existential quantifiers first if possible)
- Remove existential quantifiers using Skolem functions and constants
- Clausal Form: *Matrix* with free variables implicitly quantified
- Look for Clashing Clauses (cf propositional resolution); Unification between literals in pair of clauses (standardise variables apart first!)
- Factoring: look for unifiable subset of literals within same clause (do *not* standardise variables apart!)
- sound and complete (with factoring), but possible non-termination

Unification:

- Composition of substitution: defined to be associative $((t\theta)\sigma = t(\theta \circ \sigma))$.
- 'Occurs Check' to avoid infinite iteration
- construct Most General Unifier
- Unification Algorithm

Logic Programming:

- Linear Input Resolution with Horn Clauses: only one *positive* literal in each clause, so cuts down choices.
- Answer substitution produced on successful refutation
- Correspondence between Logic Programming and Resolution

Prolog Programming:

- Syntax: constants, variables, terms, user-defined operators
- Rules, facts, goals
- program execution = resolution steps
- answer substitution
- techniques: recursion, accumulator argument
- SLD Search strategy: search rules top-to-bottom; choose left-hand literal in goal;
- depth-first search of SLD-tree;
- Cuts: prune SLD-Tree to search; negation-as-failure: return false when there's no negative result

Glossary (Partial!)

Propositional:

Prop. Language	\mathcal{P}
Truth symbols	t, f
Connectives	$\neg, \wedge, \vee, \rightarrow$
Truth <i>values</i>	true, false
Some Literal	L, \bar{L}
Some atomic proposition	A or B or B_2 or $A' \dots$
Some prop. formulae	F or G or G_2 or $F' \dots$
Set of prop. formulae	X or $X' \dots$
Valuation (prop. formulae)	$v(F)$
Logical consequence	\models
Logical equivalence	$\models\!\!\models$

Clauses	C or D or C_1 or $D' \dots$
Clause	$[L_1; L_2; \dots; L_m]$
Set of clauses	$\{C_1, C_2, \dots, C_n\}$
Set of clauses	N or N_0 or N' ...
valuation (clausal form)	$v(X)$
Substitution	$\{x/t\}$
Set difference	$N \setminus N'$

Predicate:

FOPL. Language	L
variables	x or x_1 or $y \dots$
constant symbols	a or a_1 or $b \dots$
function symbols	f or f_1 or $g \dots$
(data) term	t or t_1 or $s' \dots$
predicate symbols	p or p_1 or $q' \dots$
substitutions	σ or $\theta \dots$